

## Estcots Curriculum Map 2018-19

### EYFS

|  | <b>Autumn 2018<br/>Knight Time</b>  | <b>Spring 2019<br/>Into the animal World</b>  | <b>Summer 2019<br/>Leaves, Seeds and Buzzy Bees</b>   |
|--|---|---|---|
| <b>Core Texts</b>                              | Knights/ Knight Time/ George and the knight/Castles / A Small Knight/ Small Knight and George   | Noah's Ark /All afloat Noah's Boat/ Meerkat Mail / Roar /Monkey Puzzle / Penguins/ Midnight Zoo / Dear Zoo / Zebedee's Zoo                            | Eddie's Garden / Grandpa's garden/ Doing the garden /Billy's sunflower/ Shh!/ Jack and the Beanstalk/Jim and the Beanstalk / I love Bug/. Bugs/The Bee man/. Egg to bee/ Honey biscuits |
| <b>Personal, Social, Emotional development</b> | Developing self-esteem. Codes for behaviour and new friendships.  | Understanding emotions, playing co-operatively beginning to be aware of others.   | Confident to talk in a large group about their interests, listen to others ideas, use strategies to resolve conflict.   |
| <b>Communication and Language</b>              | All about Me – Sharing information about themselves and their family.   | Listen to stories and discuss key events, follow instructions, speak in small groups showing awareness of the listener.                               | Responding to other children's ideas, concentrate for longer periods of time, use past, present and future forms correctly  |
| <b>Literacy</b>                                | Introduce quality picture books about Knights and Castles to develop a love of reading. Share stories as a class; begin reading scheme books and Read Write Inc phonics. Introduce non-fiction books about castles. | Fiction and non-fiction, writing facts about animals, using describing words, using phonic knowledge to spell, recognise some 'Red' words.            | Read simple sentences with fluency and expression. Write phonically plausible words. Develop and extend vocabulary based on their experiences both in school and at home.               |
| <b>Physical Development</b>                    | Developing awareness of space, changing for PE, fine motor skills, disco dough, and finger gym. How to use equipment safely.  | Using large equipment to show ways to travel, throwing and catching skills, threading, peg boards, formation of numbers and letters                   | Healthy eating, keeping fit, developing co-ordination in large and small movements. Know how to keep safe.  |
| <b>Maths</b>                                   | Recognise numbers to 10, counting objects, order numbers, 2D and 3D shapes, finding 1 more and 1 less.  | Recognise numbers to 20, counting objects, addition and subtraction, capacity, position and time. Doubling and halving, estimating.                   | Counting on and back from a single digit to solve addition and subtraction problems   |
| <b>Understanding the World</b>                 | Getting to know our school and the grounds. Talking about Castles, the jobs people did and how they were different to our homes now.  | Where different animals live, animal facts, Features of our environment and how other places are different, Talk about animals and how things change. | Show care and concern for plants and animals. Observing changes over time.  |
| <b>Expressive Arts and Design</b>              | Songs, games and rhymes, how to use different media, constructing with a purpose combining different materials.   | Dance, moving to music, learning about rhythm through songs and clapping games, use instruments to create sounds which have meaning.                  | Use different media to design things from nature. Natural objects collected to create story sticks and develop imagination.   |
| <b>Role Play</b>                               | Inside a castle, a banquet, knights costumes, armour, swords.   | At the zoo, animals, zoo keeper costumes, vet's equipment.  | Garden Centre – planting seeds, using money to buy items. Observation of seeds and plants. Being a gardener. Looking after our environment.   |